

INTERVENTIONIST- Far East

	Type	Points	Occurance	
UNITS	1	White Conscript	2	ALL
	2	White Cossack	5	ALL
	3	Platoon Infantry	2	ALL
	4	Central Asian Cavalry	4	ALL
	5	British Imperial Inf	6	C,E,S,L
	6	Japanese Infantry	5	ALL
	7	Japanese Cavalry	6	ALL
	8	Czech Legion	6	C,E
	9	American Infantry	6	C,E,S,L
	10	MG	9	ALL
	11	Mortar	15	ALL
	12	Austin AC	25	-
	13	76.2mm Field Gun	25	ALL
	14	105mm Howitzer	35	ALL
	15	Fighter	40	C,E,S,L
	16	Armoured Train	70	ALL

(C)Czech Legion: Flee- 50%
-at least 40% Czech Inf, only 30% Hvy.Weapons

(E)Early Period Entente (up to Spring 1919): Flee- 40%
-no type limits

(L)Late Period Entente: Flee- 40%
-no type limits

(S)Semenov: Flee- 30%
-at least 50% Cossack, Platoon or Central Asian Cavalry

(K)Kappelites: Flee- 40%
-at least 60% White Troops.

(J)Japanese Ascendancy: Flee- 50%
-at least 70% must be Japanese, and no other Entente troops.

Special:
-When choosing a Colonel, randomly pick 4 officers and select one of your choice.

INTERVENTIONIST- Central Asia

	Type	Points	Occurance	
UNITS	1	White Conscript	2	ALL
	2	White Cossack	5	ALL
	3	Platoon Infantry	2	ALL
	4	Central Asian Cavalry	4	T
	5	British Imperial Inf	6	ALL
	6	British Dominion Inf	6	D
	7	Indian Infantry	6	T
	8	Indian Cavalry	7	T
	9	Caucasian Infantry	2	ALL
	10	MG	9	ALL
	11	Mortar	15	ALL
	12	Austin AC	25	D
	13	76.2mm Field Gun	25	ALL
	14	105mm Howitzer	35	ALL
	15	Fighter	40	ALL
	16	Fighter-Bomber	50	ALL
	17	Armoured Train	60	T

(D)Dunster Force (1918): Flee- 40%
-at least 25% Caucasian inf., No indian units, Central Asian Cavalry or Armoured train.

(T)Trans-Caspian: Flee- 40%
-no more than 20% British Imperial Inf.

Special:
-When choosing a Colonel, randomly pick 4 officers and select one of your choice.
-All forces must contain at least one British infantry unit.